

## COURSE DATES 2022

Dates 2022

18-22 Apr 2022  
01-05 Aug 2022  
14-18 Nov 2022

## TARGET AUDIENCE

This course is for educators and other professionals in all sectors of education who would like to implement the creativity factor in their classes, developing what is considered a fundamental skill for the 21st Century Learner, and discovering new tools to foster participation and to prevent student drop out.

Specialised knowledge is not required except a basic knowledge of using Microsoft Office and using the Internet.  
Participants need to be at a B1 level of English.

## COURSE SUMMARY

This hands-on, practical one week course is aimed at professionals who would like to develop creativity in the classroom, school or other learning environments. A wide range of free available methodologies and technologies is introduced and worked on during this course.

## PREPARATION

After registration, participants on this course programme will receive:  
A pre-course questionnaire, which will enable trainers to learn about the participants' teaching backgrounds  
Information about the Europass Mobility Certificate  
Information about Malta to prepare teachers for their cultural experience

## OBJECTIVES

To enable the development of better creativity skills.  
To introduce an awareness of ways of integrating creativity within the class workflow through the appropriate teaching methodologies as well as hands-on & experiential methods  
To help teachers reflect on their own teaching methods in relation to creativity in the classroom today.  
To help participants experience hands-on a range of interesting tools, software and programmes which are available as freeware, & set up activities linking methodology and creativity today  
To further develop participants' own language skills  
To experience the cultural heritage of Malta with its bilingual linguistic environment

## METHODOLOGY

This course is taught interactively, with input sessions, and collaborative and group project work. Participants are actively involved in all sessions. Input sessions are in the form of hands-on workshops and could involve brainstorming, analysis and at times problem-solving. Sessions help participants set up tools and online applications in a scaffolded setting. Participants are asked to reflect on the tools & activities, inviting discussion with regard to their own knowledge & skills, their approach to teaching today's students, and on adaptation of the use of the tools to their teaching & learning situations & contexts. Exchange of participants' own creativity and pedagogical knowledge is encouraged through discussion. Participants' own language skills are developed and feedback given where appropriate. Participants are also introduced to appropriate websites related to the further development of their teaching skills & personal professional development.

## FOLLOW UP

The course ends with an evaluation session, where teachers are asked to reflect upon the value of the knowledge gained on the course. They are also encouraged in this session to come up with a Personal Development Action Plan, and select tools & activities which they would like to try out in their own classes or projects. They are invited to join the ETI Teacher Training Facebook community, which allows networking and contact with the trainers and fellow colleagues, and with participants from other courses. Participants are also encouraged to join communities for the POOLS Projects, and other ETI-related EU Projects, such as METHODS (Communicative Language Teaching Methods), TOOLS, and CLIL4U. In addition, participants are given a post-course 3 month subscription to our e-Learning online site to further develop their language knowledge and skills.

## A SAMPLE COURSE PROGRAMME

### CREATIVITY AS A KEY COMPETENCE FOR THE 21<sup>ST</sup> CENTURY LEARNER

TIME	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
Session 1	<p>Introduction</p> <p>How many things can you do with a clip?</p> <p>Why is creativity important?</p>	<p>Discovering yourself</p> <p>Creativity tests</p>	<p>Collective thinking</p> <p>Group dynamics</p>	<p>Creativity and Technology</p> <p>Role of technology in enhancing creativity</p> <p>Exploiting Photography</p>	<p>Creativity and Entrepreneurship</p> <p>Generating ideas</p> <p>Global vision -&gt; SWOT analysis</p>
Session 2	<p>Exploring Creativity and 21st Century Skills.</p> <p>Challenging current educational models</p>	<p>Personal barriers to creativity</p> <p>Resilience &amp; Creativity</p>	<p>Collective creativity techniques</p>	<p>Technology Tools for:</p> <p>Graphic design</p> <p>Web design</p>	<p>Marketing, Creativity and the 21<sup>st</sup> Century Learner</p>
Session 3	<p>Edward de Bono and Lateral Thinking</p> <p>How do you define Creativity?</p>	<p>Creativity examples</p>	<p>Collective barriers to creativity</p>	<p>Digital Storytelling</p> <p>Exploiting Social networks</p>	<p>Successful Entrepreneurs &amp; Creativity</p>



## Prices

Course Fee	€400.00
Programme Fee	€100.00

**Programme Package Fees Includes :**

**Course Fee , Tuition /Training** 1 week over 5 training days

**Registration and Administration Fees**

**Social Programme including Half Day Guided Tours** (to Malta's Capital City Valletta + to the old Medieval City of Mdina)

**Airport Transfers** : Shuttle Airport Transfers Arrival + Departure –Malta Int.Airport to /from Accommodation ( when booked through ETI)

**Mobility Euro Pass Certificate**

**End-of-Course Certificate**

All programmes have a Saturday or Sunday arrival with a Monday course start day